Student ID *****7791

Date Issued: 03-JUL-2025

Record of: Casey Michael Topp
Issued To: CASEY TOPP

Page: 1

Course Level: Undergraduate

Program
Bachelor of Science
College : College of Creative Arts
Major : Games + Simulation

Degree Awarded Bachelor of Science 17-MAY-2025
College : College of Creative Arts
Major : Games + Simulation
Inst. Honors: Summa Cum Laude

SUBJ	NO.	COURSE TITLE	CRED	GRD	PTS	R

TRANSFER CREDIT ACCEPTED BY THE INSTITUTION:

202210   Advanced Placement

SUBJ	NO.	COURSE TITLE	CRED	GRD	PTS	R
CHM	141	College Chemistry	3.00	AP		
CHM	144	College Chemistry Laboratory	2.00	AP		
ENG	111	Composition and Rhetoric	3.00	AP		
ENG	122	Popular Literature	3.00	AP		
POL	241	American Political System	3.00	AP		

Ehrs: 14.00 GPA-Hrs: 0.00 QPts: 0.00 GPA: 0.00

INSTITUTION CREDIT:

Fall Semester 2021-22

SUBJ	NO.	COURSE TITLE	CRED	GRD	PTS	R
IMS	111	Introduction to Game Careers	1.00	A+	4.00	
IMS	211	Introduction to Game Studies	3.00	A+	12.00	
IMS	213	Intro to Game Development	3.00	A+	12.00	
IMS	222	Intro to Interaction Design	3.00	A	12.00	
IMS	254	Design Thinking & Principles	3.00	A	12.00	
MBI	111	Microorganisms & Human Disease	3.00	A-	11.10	
UNV	101	I Am Miami	1.00	A+	4.00	

Ehrs: 17.00 GPA-Hrs: 17.00 QPts: 67.10 GPA: 3.94
Dean's List
Good Standing

Spring Semester 2021-22

SUBJ	NO.	COURSE TITLE	CRED	GRD	PTS	R
CSE	174	Fundmntls-Progrming&Prob Solvg	3.00	A+	12.00	
CSE	251	Intro to Game Programming	3.00	A+	12.00	
IMS	102	Digital Experience Bootcamp	1.00	A	4.00	
IMS	212	Introduction to Game Design	3.00	A-	11.10	
IMS	322	Intermed Interaction Dev	3.00	A+	12.00	
WST	201	Self and Place	3.00	A	12.00	

SUBJ	NO.	COURSE TITLE	CRED	GRD	PTS	R

Institution Information continued:
Ehrs: 16.00 GPA-Hrs: 16.00 QPts: 63.10 GPA: 3.94
Dean's List
Good Standing

Fall Semester 2022-23

SUBJ	NO.	COURSE TITLE	CRED	GRD	PTS	R
CSE	271	Object-Oriented Programming	3.00	A	12.00	
EDL	290T	Tabletop Games & Leadership	2.00	A+	8.00	
ESP	101	Entrepreneurship Foundations	1.00	CR1	0.00	
IMS	317	Writing for Games	3.00	A+	12.00	
IMS	384	Rhetoric of Games	3.00	A	12.00	
IMS	422	Adv Interaction Design & Dev	3.00	A+	12.00	
IMS	453	Indie Game Development I	3.00	A-	11.10	

Ehrs: 18.00 GPA-Hrs: 17.00 QPts: 67.10 GPA: 3.94
Dean's List
Good Standing

Spring Semester 2022-23

SUBJ	NO.	COURSE TITLE	CRED	GRD	PTS	R
CSE	252	Web Application Programming	3.00	A+	12.00	
IMS	319	Foundations in 3D Design	3.00	A+	12.00	
IMS	390	Special Topics in IMS	3.00	A+	12.00	
IMS	419	Digital Branding	3.00	A-	11.10	

Ehrs: 12.00 GPA-Hrs: 12.00 QPts: 47.10 GPA: 3.92
Dean's List
Good Standing

Fall Semester 2023-24

SUBJ	NO.	COURSE TITLE	CRED	GRD	PTS	R
CSE	274	Data Abstractions & Structures	3.00	A	12.00	
IMS	259	Art and Digital Tools I	3.00	A	12.00	
IMS	445	Advanced Game Design	3.00	A	12.00	
IMS	465	Game Engine Scripting	3.00	A+	12.00	
LAS	208	Introduction to Latin America	3.00	A	12.00	

Ehrs: 15.00 GPA-Hrs: 15.00 QPts: 60.00 GPA: 4.00
President's List
Good Standing

Spring Semester 2023-24

SUBJ	NO.	COURSE TITLE	CRED	GRD	PTS	R
CSE	201	Intro to Software Engineering	3.00	A+	12.00	
CSE	278	Systems I	3.00	A+	12.00	
IMS	314	Game Usability & Human Factors	3.00	A+	12.00	

Theodore S. Peters

Theodore S. Peters,
University Registrar

MIAMI UNIVERSITY

Student ID *****7791

Official Transcript

Date Issued: 03-JUL-2025

Page: 2

Record of: Casey Michael Topp
Level: Undergraduate

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                                                     ********************* TRANSCRIPT TOTALS *********************
                                                            Earned Hrs   GPA Hrs    Points      GPA
SUBJ  NO.          COURSE TITLE        CRED GRD   PTS R  TOTAL INSTITUTION   127.00    126.00    499.50     3.96
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Institution Information continued:                         TOTAL TRANSFER      14.00      0.00      0.00     0.00
IMS  453      Indie Game Development I   3.00 A     12.00
IMS  487      Game Prototyping, Pipeline 3.00 A+    12.00  OVERALL            141.00    126.00    499.50     3.96
         Ehrs: 15.00 GPA-Hrs: 15.00  QPts:  60.00 GPA:  4.00  ********************* END OF TRANSCRIPT *********************
President's List
Good Standing

Summer Term 2023-24
IMS  390A     Invention + Innovation     3.00 A     12.00
IMS  440      Emerging Technology Practicum 4.00 A  16.00
         Ehrs:  7.00 GPA-Hrs:  7.00  QPts:  28.00 GPA:  4.00
Good Standing

Fall Semester 2024-25
CSE  202      Software Requirements      3.00 A     12.00
CSE  383      Web Application Programming 3.00 A     12.00
IMS  430      Motion Design Toolkit      3.00 A     12.00
IMS  488      Game Preproduction         3.00 A+    12.00
         Ehrs: 12.00 GPA-Hrs: 12.00  QPts:  48.00 GPA:  4.00
President's List
Good Standing

Winter Term 2024-25
IMS  397      Inside Startups (SF)       3.00 A+    12.00
         Ehrs:  3.00 GPA-Hrs:  3.00  QPts:  12.00 GPA:  4.00
Good Standing

Spring Semester 2024-25
IMS  377      Independent Studies        3.00 A     12.00
IMS  440      Emerging Technology Practicum 3.00 A- 11.10
IMS  489      Game Production            6.00 A+    24.00
         Ehrs: 12.00 GPA-Hrs: 12.00  QPts:  47.10 GPA:  3.92
Dean's List
Good Standing
******************** CONTINUED ON NEXT COLUMN ********************
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Theodore S. Peters

Theodore S. Peters,
University Registrar